## Responding to one no trump

## General Approach

The response structure to one no trump is one area where a partnership can agree to play their own methods. If there were a 'best' set of responses, we'd all be playing them and the truth is that most partnerships are playing their own flavour. What is important is that you know what you are playing.

The response structure given would be familiar to most American experts (but not Scottish ones) and is quite different from the simple Stayman and transfers that you will have been taught. It includes 5-card Stayman, because we happily open one no trump with a 5-card major.

The basic responses are:
2C Stayman. We use Stayman when we have
(i) a weak hand with both majors
(ii) an invitational hand with one or two four-card majors
(iii) a game-forcing hand with two four-card majors
(iv) a game-forcing hand with one four-card major and a longer minor
(v) a game-forcing hand with a $5+$ major AND a four-card major

We do not use Stayman with a game-forcing hand with one 4-card major when we are just looking for a major fit - use 5-card Stayman with this hand

2D Transfer to hearts. A new suit at the three-level is game forcing.
$2 \mathrm{H} \quad$ Transfer to spades. A new suit at the three-level is game forcing.
Range enquiry or transfer to clubs with any strength
We use the 2 S response when we have an invitational hand without a 4-card major, essentially the same as the traditional 1NT-2NT sequence. The opener bids 2 NT with a minimum opener or 3 C with a maximum.

We also use the $2 S$ response when we have a weak hand with clubs and when we have a strong hand with clubs, typically slam interest with a strong one-suited hand in clubs. You can show this hand by bidding SHORTAGE over opener's response.

2NT 5-card Stayman
Opener bids his 5-card major or bids 3C without one. If responder has one four-card major, then you bid the OTHER MAJOR so that opener always plays the contract. For example, 1 NT-2NT-3C-3S shows 4 hearts and denies 4 spades.

The advantage of this method is that opener does not reveal his major suit holdings
when you do not have a major-suit fit. For example, traditionally the auction may go 1NT-2C-2D-3NT and opener has denied both 4-card majors.

3C Transfer to diamonds. This is either weak (you will pass 3D) or a strong one-suited hand with some slam interest (you will bid major shortage or 3NT next)

3D 5-5 or better in the minors, game forcing. A rare bid but a difficult hand to show. If opener bids a major, it shows a stop and concern about the other major for no trump.

1444 - exactly a singleton spade with a game forcing hand. Opener chooses best game.

3S 4144 - exactly a singleton heart with a game forcing hand. Opener chooses best game.

3NT To play
4C Gerber. Asks for aces with $4 \mathrm{D}=0$ or $4,4 \mathrm{D}=1,4 \mathrm{H}=2,4 \mathrm{~S}=3$
4D 5-5 majors. Opener chooses best game.
4H/4S To play

## Continuations after Stayman

1NT 2C
2D

| Pass | I was looking to escape from one no trump |
| :--- | :--- |
| 2H, 2S | To play. Normally shows a weak hand with 5M and 4OM |
| 2NT | Invitational, guarantees a 4-card major |
| 3C, 3D | Natural, 5+ suit and 4-card major. Normally some concern <br> about 3NT being the best contract |
| 3M | Game forcing with 5OM and 4M (known as Smolen) |
| 3NT | To play, normally has two four-card majors |

1NT 2C
$2 \mathrm{H} \quad 2 \mathrm{~S}$
2NT
3m

3H Invitational
3S
3NT
SLAM try in hearts, expecting opener to cue bid
Natural
$4 \mathrm{~m} \quad$ Splinter with 4+ hearts, slam invitational
4H To play

Splinter with 4+ hearts, slam invitational Quantitative. If you want to bid key-card, start with 3 .

Invitational with 4 hearts
Natural, 5+ suit and 4-card hearts. Normally some concern about 3NT being the best contract

SLAM try in spades, expecting opener to cue bid Invitational

Natural
Splinter with 4+ spades, slam invitational
Splinter with 4+ spades, slam invitational
To play
Quantitative. If you want to bid key-card, start with 3 H .

## Continuations after major-suit transfers

Transfer breaks should be made on all hands with 4-card support. There are many ways of doing this but I recommend just breaking to the suit above. For example,

```
1NT 2D
2S 4-card heart support, any range
    2NT Any game invitation
    3C Natural, game forcing, mild slam try
    3D Retransfer to hearts, either to play or raise to game
    3H 4+ diamonds, game forcing, mild slam try
    3S Splinter in spades, slam try
    3NT Roman Key Card Blackwood (we do not play in no trump with a 9-card major
        fit)
    4m Splinter, slam try
    4H To play, does not really exist
1NT 2H
2NT 4-card heart support, any range
    3m Natural, game forcing, mild slam try
    3H Retransfer to spades, either to play or raise to game
    3S 4+ hearts, slam try
    3NT Roman Key Card Blackwood (we do not play in no trump with a 9-card major
        fit)
    4m Splinter, slam try
    4H Splinter, slam try
    4S To play, does not really exist
```


## Continuations after 5-card Stayman

When opener has denied a five-card major, responder bids the major he does not hold to show a 4-card major and allow opener to play the 4-4 major suit fit when one exists.

Responder can bid 3D to show a (31)(45) hand, that is a hand with nine cards in the minors and major shortage. If opener is worried, he can relay to discover the singleton.

1NT 2NT
3C 3H Four spades, not four hearts (would have used 2C Stayman instead) Four hearts, not four spades (would have used 2C Stayman instead)

1NT 2NT
3C
3NT I don't care!
$3 \mathrm{H} \quad$ Which singleton do you have
$3 S \quad$ Heart singleton-31(54)
3NT Spade singleton - 13(45)

## Competition

## Competition over Stayman

1NT (P) 2C (Dbl)
Over a double, opener passes without a club stop and makes his normal response with a club stop. A redouble shows $5+$ clubs and suggests playing in 2C-XX.

If opener passes, then responder can restart Stayman by redoubling.
Over a suit bid, double is takeout. Bidding a major directly shows a 5 -card suit.

## Competition over red-suit transfer

If the transfer is doubled, then opener passes with two-card support, bids the transfer suit with 3 -card support, and breaks with 4 -card support. A redouble shows $5+$ in the doubled suit and suggests playing the redoubled contract.

Over a suit bid, double is takeout.

## Competition over 2 S range enquiry

If the $2 S$ enquiry is doubled, then:

| 1NT | (P) | 2S (Dbl) |
| :--- | :--- | :--- |
| Pass | Nothing to say, typically no or poor spade stop |  |
| Redouble | 5+ spades and interest in playing 2S-XX |  |
| 2NT | Minimum, good spade stop |  |
| 3C | Maximum, good spade stop |  |

